

The Future of Cyber Security

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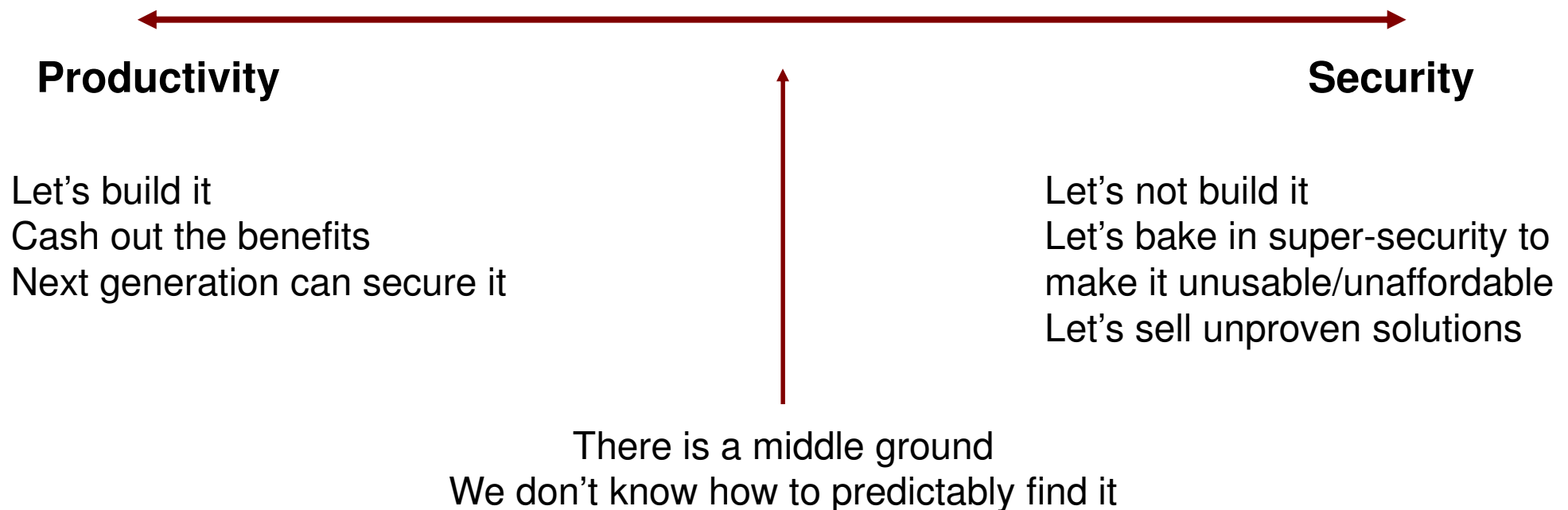
- Cyber technologies and systems have evolved
- Cyber security goals have evolved
 - ❖ Computer security
 - ❖ Computer security + Communications security
 - Separate and never shall meet TO
 - Coupled and integrated
 - ❖ Information assurance
 - ❖ Mission assurance
- Cyber security research/practice have not kept up
 - ❖ The gap is growing

- Mission assurance = Application assurance
- Latest technology: Cloud Computing
- Dominant issues:
 - ❖ Cost and productivity
 - ❖ Focus on core competence
 - ❖ Availability
 - ❖ Security
- Latest lesson (April-May 2011):
 - ❖ Amazon outage
 - ❖ 100s of companies with 24-72 hours downtime
 - ❖ Netflix unaffected

- Old think: protect the network, protect the information, protect the content
 - ❖ Design to isolate and protect the network in face of system and security failures
- New think: protect the mission, protect the application, protect the service
 - ❖ Design to operate through system and security failures
 - ❖ Not possible without application context
- Most important recommendation
 - ❖ Cyber security needs to be a proactive rather than reactive discipline

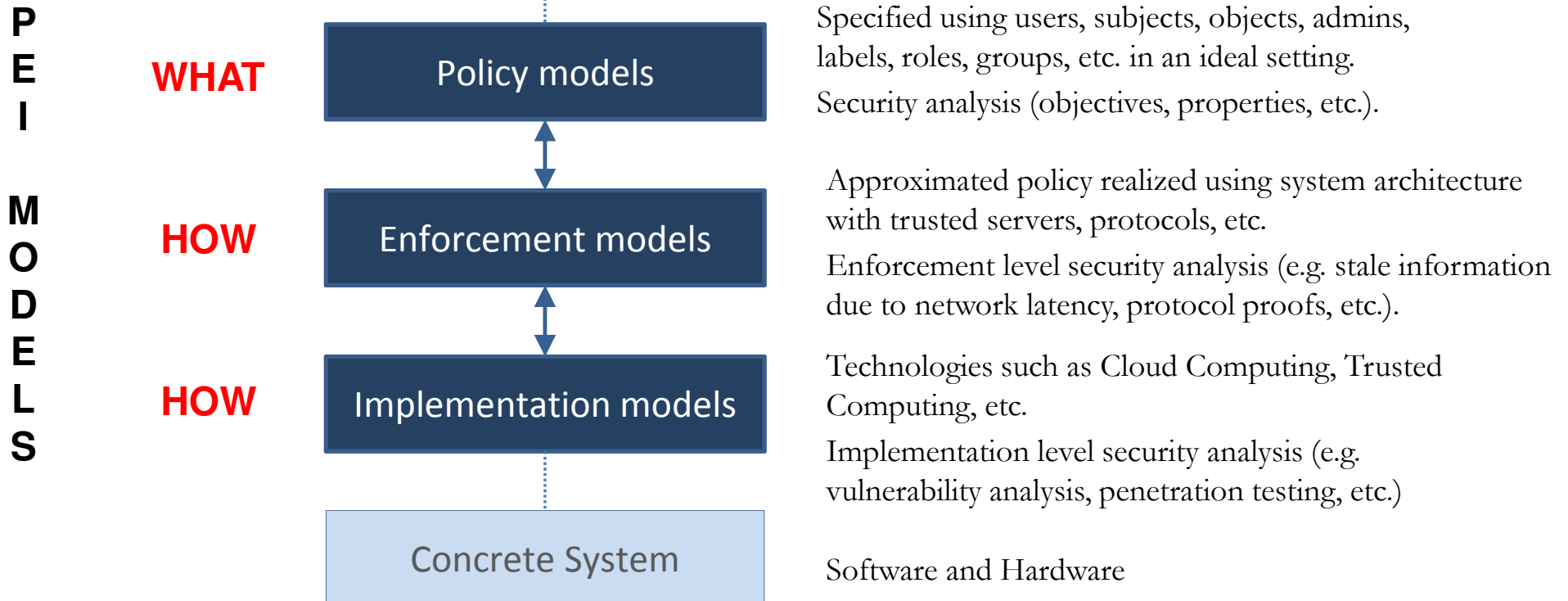
- Cyber security is all about trade-offs
 - ❖ confidentiality
 - ❖ integrity
 - ❖ availability
 - ❖ usage
 - ❖ privacy
 - ❖ cost
 - ❖ usability
 - ❖ productivity
- Application context is necessary for trade-offs

➤ Cyber Security is all about tradeoffs



- The ATM (Automatic Teller Machine) system is
 - ❖ secure enough
 - ❖ global in scope
- Not attainable via current cyber security science, engineering, doctrine
 - ❖ not studied as a success story
- Similar paradoxes apply to
 - ❖ on-line banking
 - ❖ e-commerce payments

- Monetary loss is easier to quantify and compensate than information loss
- Security principles **Application Centric**
 - ❖ stop loss mechanisms
 - ❖ audit trail (including physical video)
 - ❖ retail loss tolerance with recourse
 - ❖ wholesale loss avoidance
- Technical surprises
 - ❖ no asymmetric cryptography
 - ❖ no annonymity



Goal: Share but protect

➤ Containment challenge

❖ Client containment

- Ultimate assurance infeasible (e.g., the analog hole)
- Appropriate assurance achievable

❖ Server containment

- Will typically have higher assurance than client containment

➤ Policy challenge

- ❖ How to construct meaningful, usable, agile SIS policy
- ❖ How to develop an intertwined information and security model

Secure but insecure



➤ Operational aspects

❖ Group operation semantics

- Add, Join, Leave, Remove, etc
- Multicast group is one example

❖ Object model

- Read-only
- Read-Write (no versioning vs versioning)

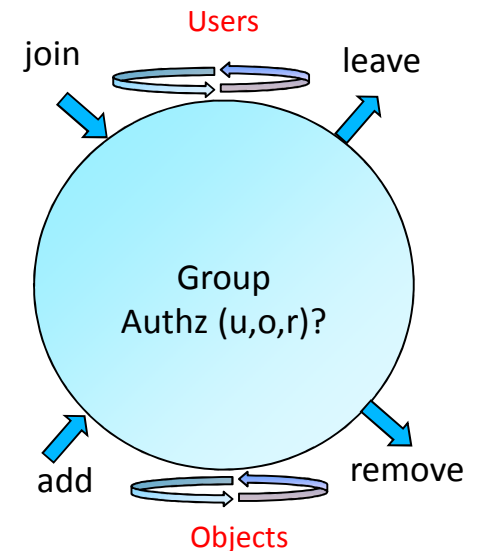
❖ User-subject model

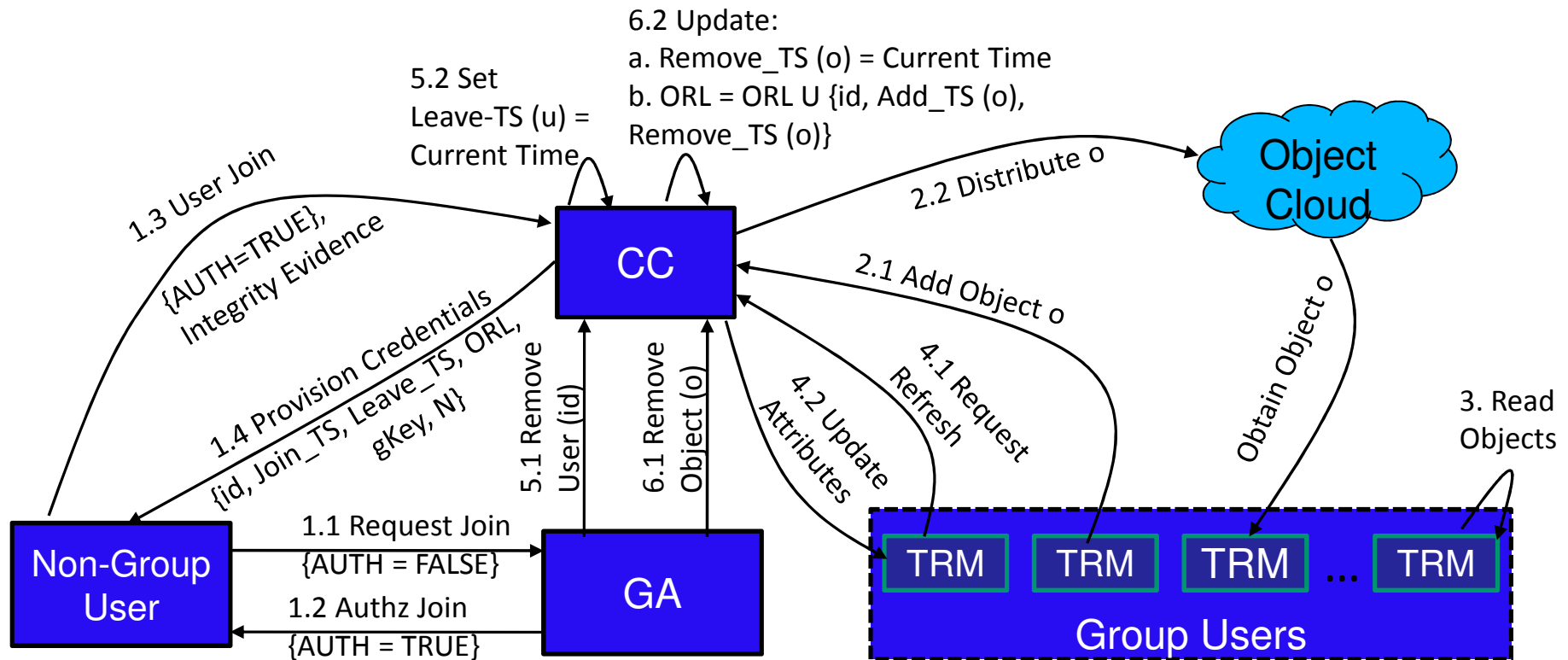
- Read-only Vs read-write

❖ Policy specification

➤ Administrative aspects

- ❖ Authorization to create group, user join/leave, object add/remove, etc.





User Attributes: $\{id, Join-TS, Leave-TS, ORL, gKey\}$

Object Attributes: $\{id, Add-TS\}$

ORL: Object Revocation List
gKey: Group Key

- Basic premise
 - ❖ Software alone cannot provide an adequate foundation for trust
- Old style Trusted Computing (1970 – 1990's)
 - ❖ Multics system
 - ❖ Capability-based computers
 - ❖ Intel 432 vis a vis Intel 8086
 - ❖ Trust with security kernel based on military-style security labels
 - ❖ Orange Book: eliminate trust from applications
- What's new (2000's)
 - ❖ Hardware and cryptography-based root of trust
 - ❖ Trust within a platform
 - ❖ Trust across platforms
 - ❖ Rely on trust in applications
 - ❖ Mitigate Trojan Horses and bugs by legal and reputational recourse

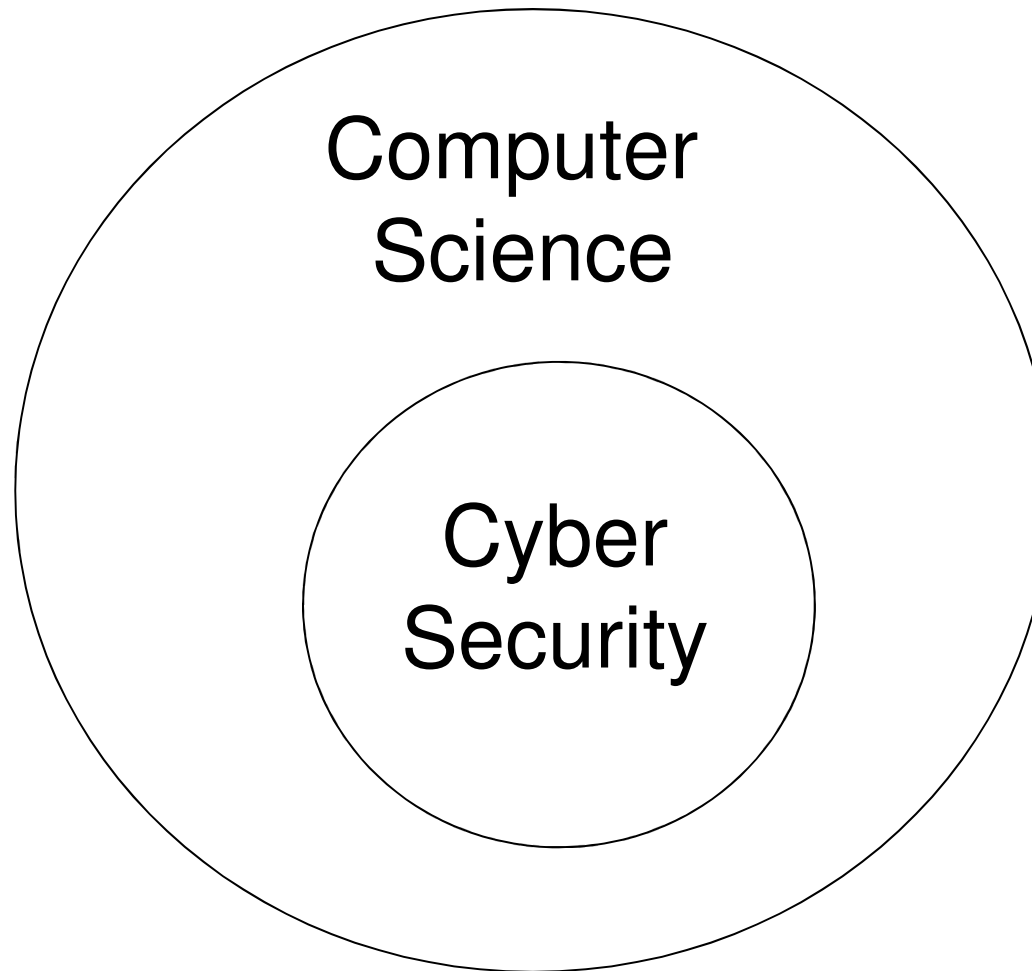
- Basic principles
 - ❖ Protect cryptographic keys
 - At rest
 - In motion
 - In use
 - ❖ Control which software can use the keys
- Marriage of cryptography and access control

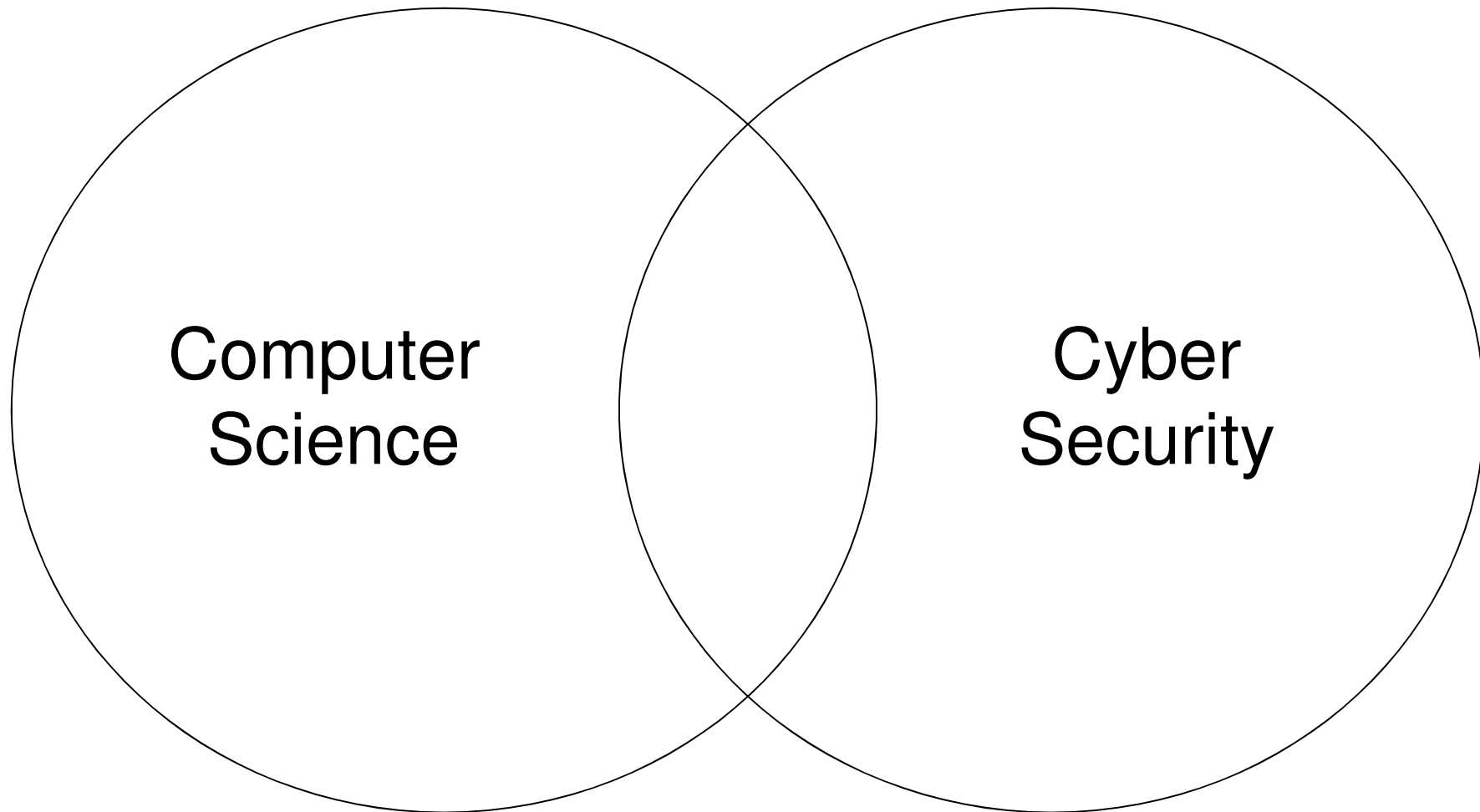
- Foundations
 - Security Models
 - Formal methods
 - Cryptography
- Application-Centric
 - Secure information sharing
 - Social computing
 - Health care
 - Data provenance
 - Critical infrastructure
- Technology-Centric
 - Cloud computing
 - Smart grid
 - Trusted computing
 - Mission-aware diversity
- Attack-Centric
 - Botnet and malware analysis
 - Complex systems modeling
 - Zero-day defense
 - Moving target defense

- Most cyber security thinking is microsec
- Most big cyber security threats are macrosec

- **Microsec**
 - ❖ Retail attacks vs Targeted attacks
 - ❖ 99% of the attacks are thwarted by basic hygiene and some luck
 - ❖ 1% of the attacks are difficult and expensive, even impossible, to defend or detect

- Rational microsec behavior can result in highly vulnerable macrosec





- **Wisdom from the past:**
 - ❖ “Generally, security is a **system problem**. That is, it is rare to find that a single security mechanism or procedure is used in isolation. Instead, several different elements working together usually compose a security system to protect something.” R. Gaines and N. Shapiro **1978**.
- **The challenge is how to develop a systems perspective on cyber security**